



Arc En Ciel.

By: LAN<sup>2</sup>

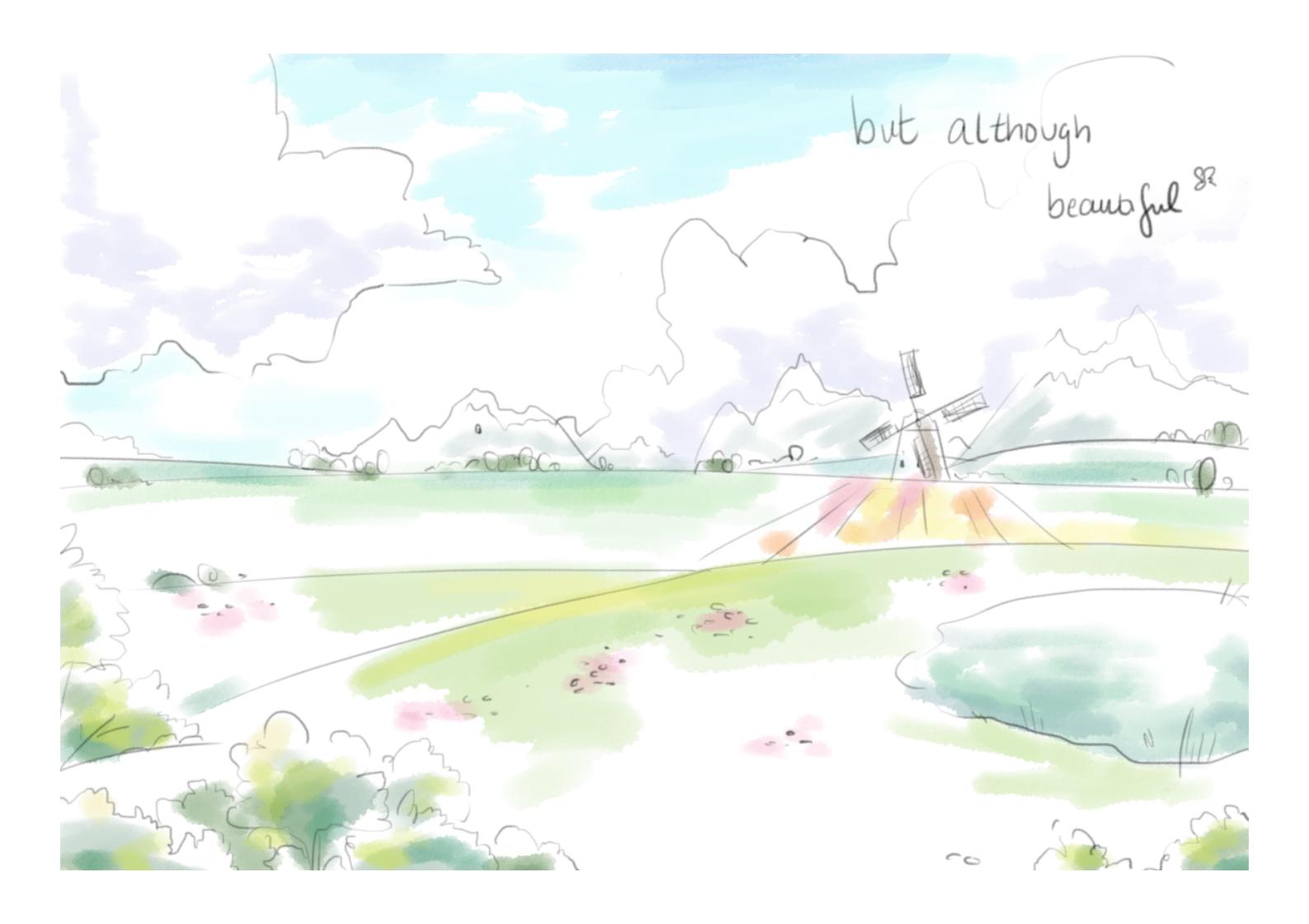


Once upon  
a time ...



There was a girl named Ciel

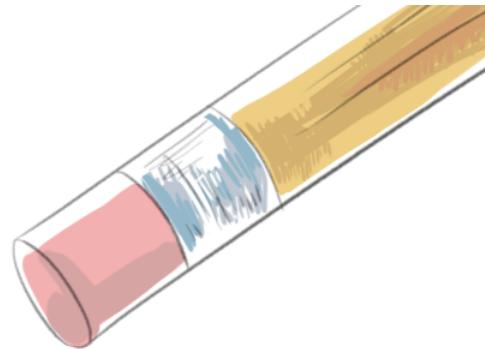
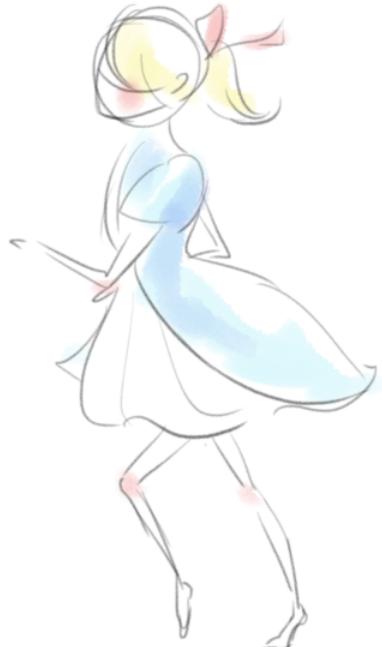


A colorful landscape illustration featuring a green field with pink cherry blossom trees in the foreground. A winding path leads towards a windmill standing on a hill in the middle ground. The background consists of rolling green hills under a blue sky filled with white and purple clouds.

but although

beautiful 82

not all is  
sound in



Paradise





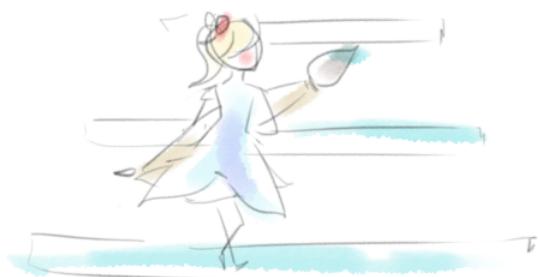
With only a



brush

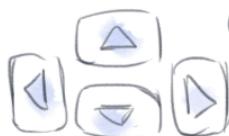


help Ciel paint  
herself back into  
Reality.



To Be, CONTINUED

# Controls



arrows to  
move & jump



Space to Paint

# Obstacles

①



these **platforms** cannot  
be used until they have  
been **painted**

②



these platforms start  
off solid + can be erased  
and repainted

"frogs" will kill  
you if they  
touch you

③

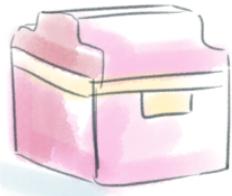


INSTEAD,

paint them into  
bouncy platforms

Along the way :-

"charging stations" let  
you refuel paint  
while you stand near  
them



"treasure chests"  
contain words to  
a hidden story - can  
you find them all?

Outrun the Illustrator's

eraser...



... through all  
the world's doors...



& rediscover color !

# Installation



- ★ Download "Arc En Ciel [Mac]" from GDIAC site  
[gdiac.cis.cornell.edu/gallery](http://gdiac.cis.cornell.edu/gallery)
- ★ Click into the downloaded folder and run "ArcEnCiel"
- ★ Download "Arc En Ciel" from GDIAC site  
[gdiac.cis.cornell.edu/gallery](http://gdiac.cis.cornell.edu/gallery)
- ★ Extract the file from the zip (right click ⇒ uncompress)
- ★ Run "ArcEnCiel.exe" from the uncompressed folder

## System Requirements

- ✿ Mac OSX 10.7 +
- ✿ Windows Vista, 7, 8
- ✿ Minimum screen resolution  
1024 x 768 px
- ✿ Keyboard + Mouse support



## Programmers:

Amy Chen

Linda Pei

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Nupur Bhatt

## Designers:

Amy Wang

Lucy He

Music  
Brigid Choi

Thank You for playing!