DIVISION 12 ©
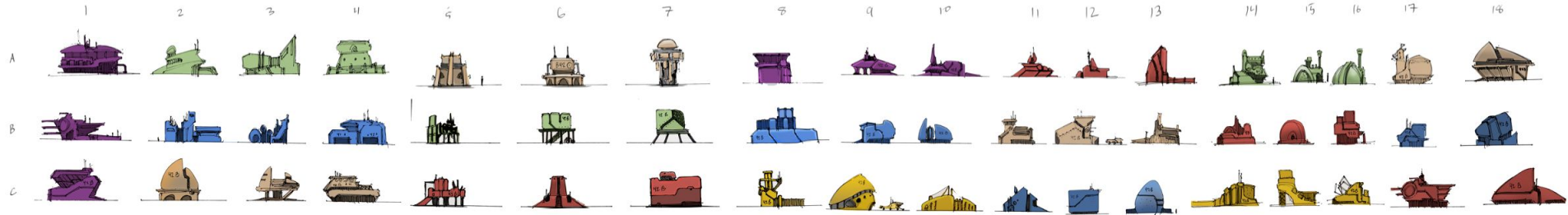
SMOKESTACK

Far underground, humankind has discovered lussic gas, a resource with the potential to solve the world's energy crisis. You are engineer 42B, sent below the surface to build a network of structures capable of extracting this resource. However, there are mysterious creatures underground who will stop at nothing to thwart your efforts, and it's up to you to build the defenses necessary to hold them off.

Your Mission

Your mission is to eliminate all of the enemy nests in each level. Explore the cavern until you find them all, and build an extractor on each one to eliminate the enemy and secure that cave sector.
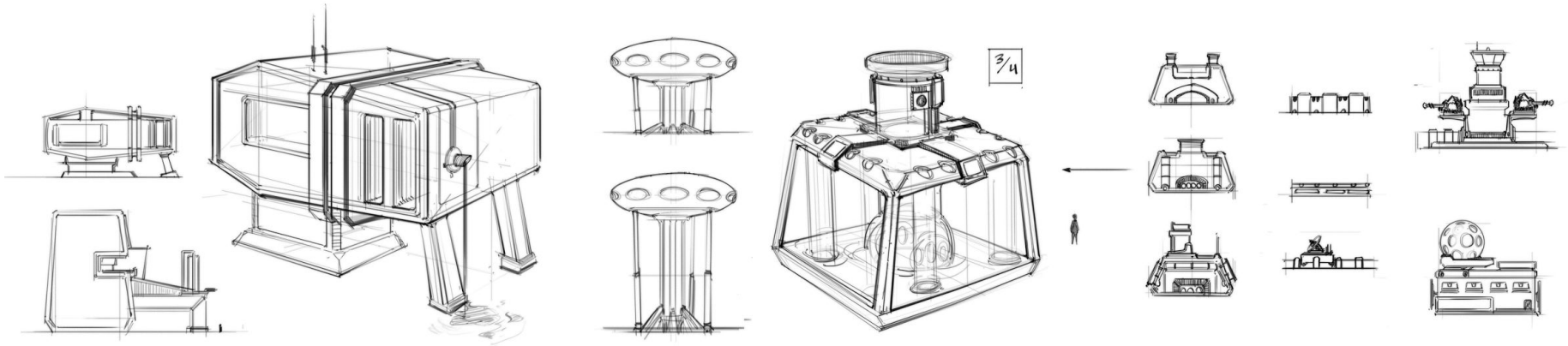
System Requirements and Installation

System Requirements:

DirectX 9.0c or above

512MB of RAM

50MB of storage space

Keyboard and mouse

Installation:

1. Download Division 12.zip from http://gdiac. cis.cornell.edu/

2. Right click Division 12.zip and unzip the files to the desired location.

3. Inside the main directory, double-click the installer and follow any on-screen instructions

4. Run Division 12.exe

To Uninstall:

1. Navigate to the folder where Division 12 was installed.

2. Double-click the uninstall utility and follow any on-screen instructions.
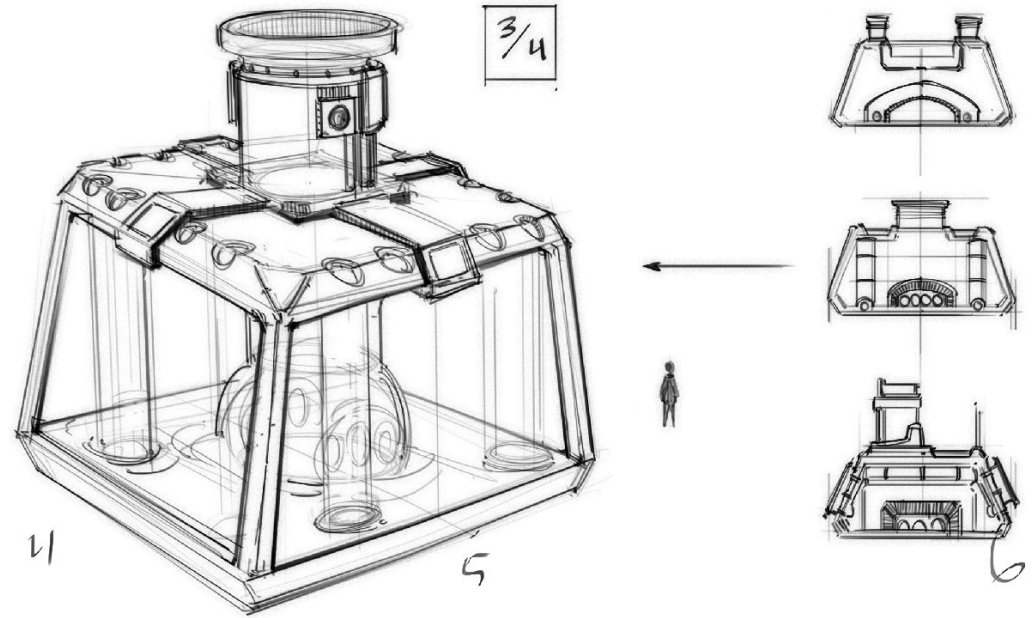
Game Screen

1. Build Menu

Click a building in the menu and click anywhere near your network to build. Make sure to connect your buildings with pipes by selecting the pipe and then clicking on the two buildings you want to connect.

2. Network

Structures in the process of building are shown using purple graphics. The flow of resources through your network is shown using blue indicators. Finally, the health of your buildings is indicated via a green half-circle around each structure.

3. Cavern Walls

You cannot build through walls and enemies cannot travel through them.
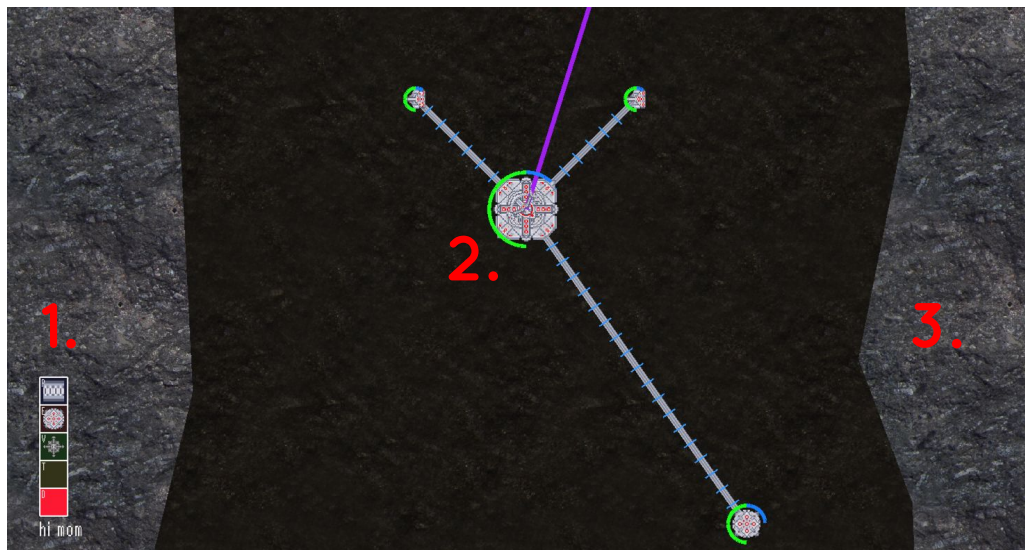
Gameplay

Build towers and extractors by selecting the structure you want to build, and then clicking where you want to place the structure. Extractors can only be placed on vents, towers can be placed anywhere, and valves can only be placed on pipes.

Once you place a structure, connect it to your network by selecting the pipe in the menu and clicking on the structure you want to connect. Pipes and other structures will build only when supplied pressure. You can also place pipes by holding down the right mouse button after placing a blueprint and drag to the point you wish to connect the pipe to.

Place valves on top of any pipe then escape from building mode by pressing the escape key, and click on valves to open and close them. A closed valve will prevent Lussic gas from traveling through it. Use this to your advantage to "shut off" towers that aren't being attacked so you can direct your Lussic gas elsewhere in your network.

Controls

You can switch between building modes by selecting what you'd like to build on the build palette, or by using the following hot-keys to switch between your selections.
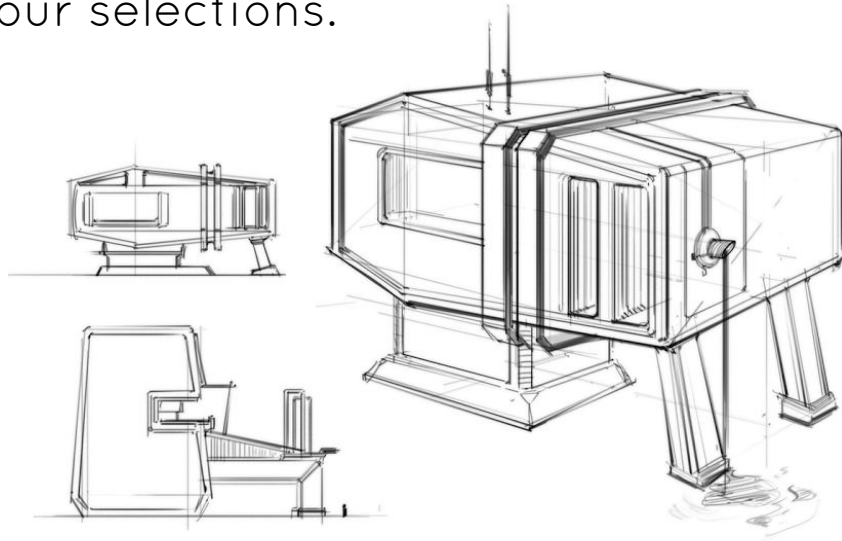
Build Controls:

Turret	**1**
Extractor	**2**
Pipe	**3**
Valve	**4**
Delete	**5**
Pause Menu	**enter**
Fast Forward	**f** [hold]

Camera movement:

Up	**w**
Left	**a**
Right	**s**
Down	**d**
Zoom In	[scroll up]
Zoom Out	[scroll down]

What You'll Find Underground...

Vents are found throughout the underground and constantly emit lussic gas, the only resource capable of powering your network. Build an extractor on a vent to harvest the lussic gas.
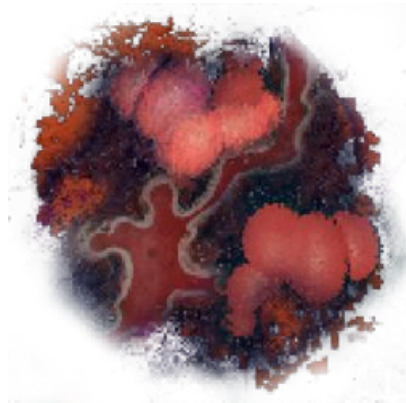

Enemy nests are where enemies spawn. You must destroy all nests by building turrets close to them in order to win.


Hordes of enemy bugs spawn out of nests and will attack your network. You must exterminate them by building turrets.
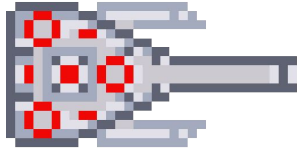
The Communications Base is your lifeline to the surface. If it is destroyed by bugs or lack of lussic gas, the mission is a failure. Keep it operational at all costs.
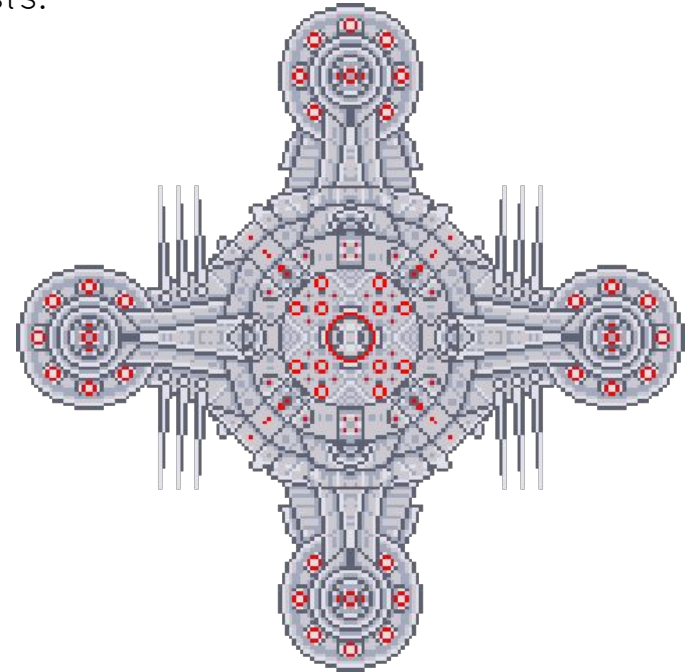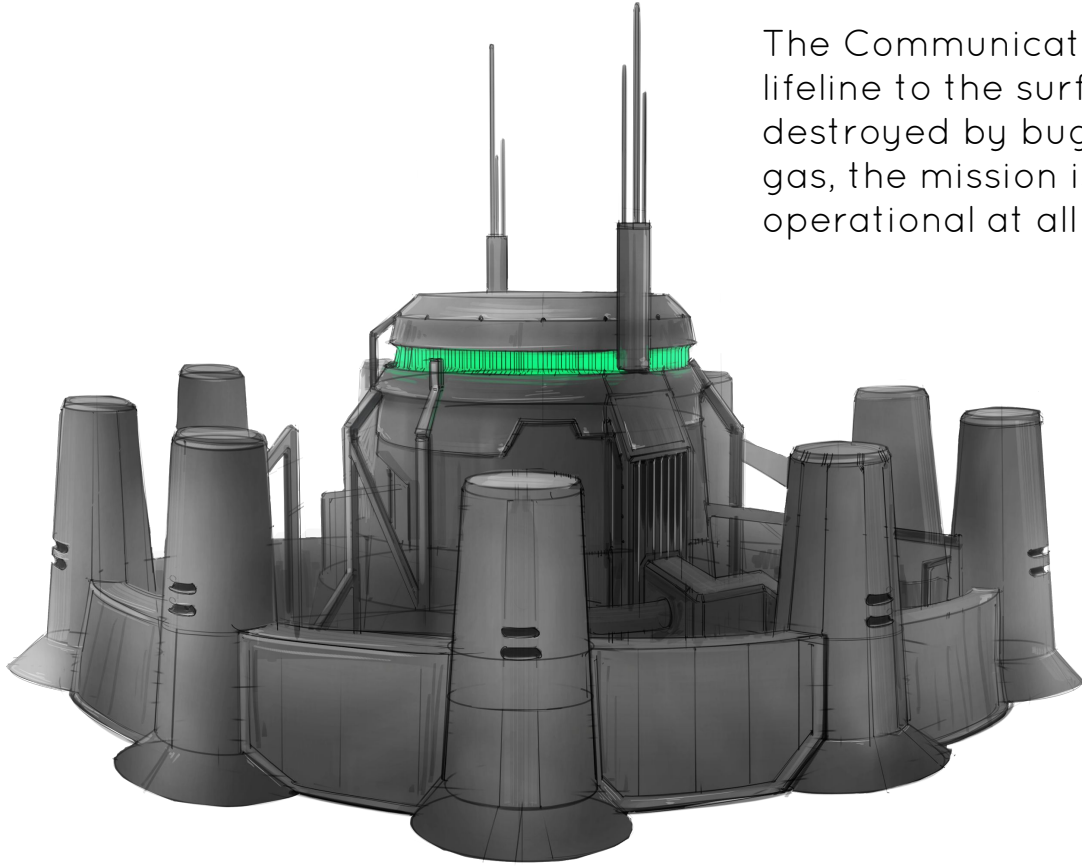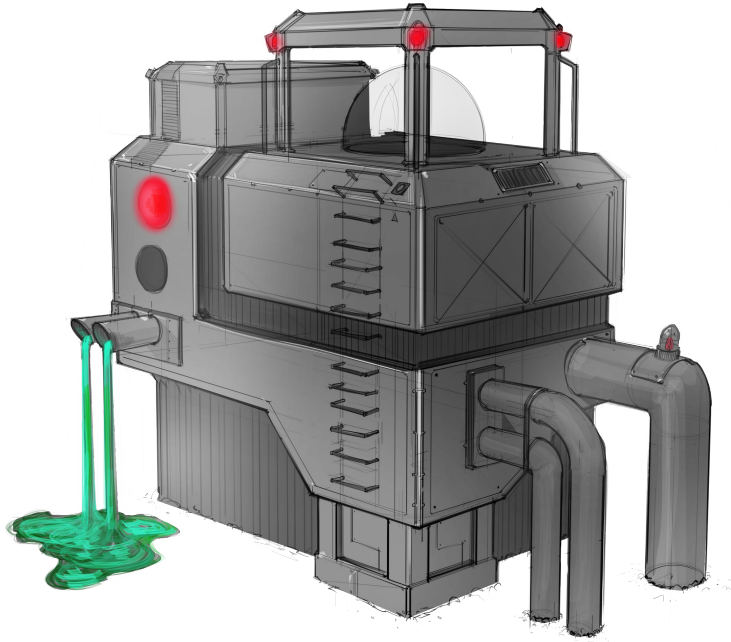
Extractors are high-tech machinery made to extract lussic gas from the deep underground. Build them on top of vents to draw lussic gas out of the ground and into your network.
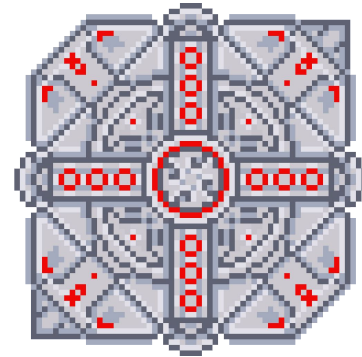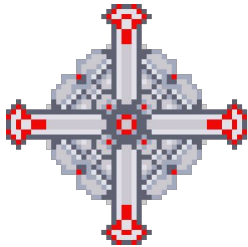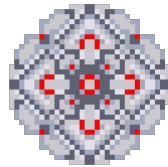
Defensive turrets are the main mechanism for keeping your operations secure from hostile bugs. Connect turrets to your network with pipes to provide them with lussic gas, which they will convert into high powered energy beams and fire at any enemy in range.
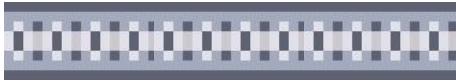
Pipes connect the different nodes of your network (your extractors, towers, and base) together.

Open   Closed

Valves control the flow of lussic gas through your network. Place valves on top of your pipes, and click on a valve to toggle it on or off. When it is closed, gas will not flow through the pipe it is attached to.

Credits

SMOKESTACK

SmokeStack Games

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David Ryono	Concept Lead